

## **Pt. Mugu American League Rotisserie Baseball Rules (The Jim Bak's Memory Version)**

### 1. Preface

- a) This is an abridged version of the rules for the American League that are based on the National League rules. Any "missing" rules shall use the National League rules. Otherwise, this document shall serve to supercede the National League rules for American League play.

### 2. Draft Day

- a) All participating members (hereby known as owners) must be present at a TBD draft location (usually someone's house) in order to participate in this event. Each owner shall submit an entry fee of \$25. The drafted rosters shall consist of 16 players as follows:

6 pitchers (during the draft, 4 shall be starters, 2 relievers. This restriction is waived during the course of the season)

1 catcher

1 shortstop

1 1<sup>st</sup> baseman

1 2<sup>nd</sup> baseman

1 3<sup>rd</sup> baseman

3 outfielders

2 utility players (any position, no pitchers, your choice)

A player is eligible for a position as long as he has played it for at least 20 games during the prior season. In the event a player does not meet this requirement for any position, then position eligibility is determined by the most games played at a particular position. During the course of the season, a player can become eligible for a position so long as he plays at least one game at that position.

Designated hitters can only occupy the utility player spot.

- b) The start of the draft shall be conducted in a straight up draft fashion based on the prior year's results. The worst team from last year shall have the first pick and shall go continue in circular fashion from that owner's left. This process shall continue until all roster spots are filled.

### 3. Player Contracts and Salaries

- a) There are no player contracts and salaries. All players are lost at the conclusion of the season.

### 4. The Regular Season

- a) A typical stat week shall begin on Monday and end on the following Sunday (with the exception of the first week of baseball which most likely will begin on a Sunday and will end on the week after the following Sunday – around 8 days total). If the commissioner is prompt and efficient, owners should receive stats by no later than Tuesday after the end of the stat week. The following stats will be used for scoring purposes:

1. Offensive categories: home runs (HR), runs batted in (RBI), stolen bases (SB), and batting average (AVG).

2. Pitching categories: wins (W), saves (SV), earned run average (ERA), and the whip ratio (WHIP = (walks + hits allowed) / innings pitched. The lower the number, the better).

- b) Transactions are performed as follows:

1. If a player is put on the disabled list, demoted to the farm system, or traded to the National League, the owner may choose to replace him with a like position player from the free agent pool. The owner may elect to RESERVE the player before replacing him (in order to retain his rights when the player comes back) or may outright RELEASE the player before replacing him (thereby dumping him back into the free agent pool).
2. An owner may make a trade with another owner as long as the player(s) in the transaction do not exceed the position limitations of the owner's roster.
3. All transactions take effect immediately. However, stats for a newly acquired player shall begin on the following Monday at 10am after the transaction has occurred. For example, a player acquired on Monday at 9:58am shall pretty much immediately begin generating stats for his new owner. A player acquired on Monday at 10:01am shall begin generating stats for his new owner a week later (on the next Monday). A player acquired, then re-dealt, then re-dealt yet again, all within the same stat week shall begin generating stats for the owner who ended up with him on the following Monday at 10am.
4. In the event an owner's main roster player, who is currently inactive (i.e. temporarily reserved), gets recalled from the minor leagues or comes off the disabled list, the owner has two weeks from the upcoming Monday at 10am to decide if he wants him back. Else he is forfeited (put back into the free agent pool). If the owner elects to take him back, his activation becomes effective on the subsequent Monday (as far as stat production is concerned). The player who originally replaced him is sent back to the free agent pool.
5. If an owner's main player (who is currently linked by another player) gets activated by the corresponding major league team and during the same stat week, another one of his players goes down, the owner may elect to "relink" the currently active linked player to the downed player provided position eligibility is met. This is one way of retaining rights to a linked player that the owner doesn't necessarily want to give up.
6. Any player traded to the National League or who retires from baseball is considered permanently lost to the owner. If said player returns to the American League or ends his retirement, he is immediately placed in the free agent pool.
7. During the month of September, big league clubs have a tendency to shut down injured players for the rest of the season. The original rule was to forbid the owners from replacing these players (since the big league club typically would not place the injured player on the DL, yet would announce the shutdown of the player). In an effort to maintain competitiveness (especially among owners who are going down to the wire in finishing within the money spots), owners are now allowed to replace these players as if they were placed on the DL.
8. All changes to the "active roster" (players currently contributing stats) will cost a buck a transaction. Multi-player trades are charged a buck per transaction, not per player, for each owner involved. Activating players are a buck per player. If an owner decides not to take back one of his reserved players and opts for the replacement, this will not cost anything (since this transaction was paid earlier). Re-linking will only cost a buck.
9. The commissioner must be notified of the transaction in order for it to be approved. The commissioner, at his omniscient discretion, may use his omnipotent, god-like powers to disallow totally stupid, ridiculous, lop-sided, idiotic trades (however, some do fall through the cracks). The commissioner is a compassionate, wise and fair person. Don't test him.
10. And last, but not least, on transactions. Owners are allowed 12 "freebie" transactions per year to dump a player for the sole reason that the player sucks and just won't get injured nor sent down nor traded.

4. The End

- a) Upon the conclusion of the season (before the playoffs), all of the teams will be ranked within the eight scoring categories from first to worst. Points will be awarded from 1..# of players, # of players being the worst.
- b) The minimum number of innings pitched for a team is 600. Those teams that do not meet this requirement shall forfeit their points for ERA and WHIP. All other teams are not affected by this demotion.
- c) The awarding of the pot is usually subject to change based on the number of participating owners. Therefore, this will be announced prior to the draft. In any event, it's usually the following:

# Of Teams	Pot Award
4 or less	Winner takes all
5 to 7	Winner => 75%, 2 <sup>nd</sup> => 25%
8 to 9	Winner => 65%, 2 <sup>nd</sup> => 25%, 3 <sup>rd</sup> => 10%
10 or more	Winner => 50%, 2 <sup>nd</sup> => 25%, 3 <sup>rd</sup> => 15%, 4 <sup>th</sup> => 10%

5. Miscellaneous

- a) These rules are not set in stone. I am prone to forgetfulness. I wasn't handed these rules on a couple of stone tablets. I will do my best to clear up any discrepancy in a fair and equitable manner. However, as a rule of thumb, "all decisions of the floor judge are absolutely final."